

游戏配件



学前数字启蒙

边玩边学

- ✓ 认识数字
- ✓ 学前算术
- ✓ 行为习惯



4+



2-4

PLAYERS



10-15

MINUTES

关于游戏

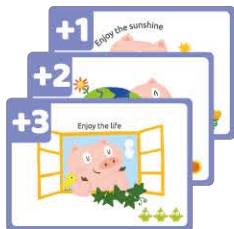
这是一套有趣可爱的数字启蒙厚卡, 为了更适合学龄前的小朋友玩耍, 只设置了1-12的数字, 4+小朋友可直接使用此卡进行比大小游戏。另有加法卡和减法卡, 是给5+小朋友准备的, 增加更多趣味, 快来玩萌萌的猪猪数字卡吧!



游戏配件



• 数字卡 x 36



• 加法卡 x 7

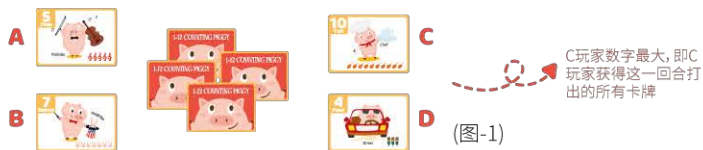


• 减法卡 x 7

游戏规则

基础规则 4+ (如图-1)

- **洗牌:** 将所有卡牌洗匀后背面朝上堆成卡牌堆, 放在桌面中间。
- **抽牌:** 小朋友轮流抽一张卡牌放在自己面前。
- **翻到加、减法卡:** 继续翻牌直到不是加、减卡为止。
- **比大小:** 计算自己面前所有的卡牌数字总和比大小, 总和最大的小朋友获得这一回合打出的所有卡牌, 如果数字一样大则平手玩家再比拼一回合, 最终胜者获得本回合卡牌。



(图-1)

游戏结束

翻完所有卡牌游戏结束, 收集卡牌数量最多的玩家获胜。

进阶规则 5+ (如图-2)

- **洗牌:** 将卡牌 (除去加、减法卡) 洗匀后背面朝上堆成卡牌堆, 放在桌面中间。
- **抽牌:** 小朋友轮流抽一张卡牌数字面朝外用手抵住放在自己额头上, 不可偷看自己的数字卡。
- **换卡:** 每人都有一次换卡的机会, 需要换卡的小朋友, 可从抽牌堆重新抽一张新的卡牌替换。
- **比大小:** 摊开卡牌进行比大小, 数字最大的小朋友获得这一回合的所有卡牌, 如果数字一样大则平手玩家再比拼一回合, 第二回合数字大者获得本回合卡牌。



(图-2)

游戏结束

翻完所有卡牌游戏结束, 收集卡牌数量最多的玩家获胜。

1-12 COUNTING PIGGY

猪猪数字卡™

RULEBOOK





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GAMELAND

Item Number YF025

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GAME CONTENT



WE LEARN

- ✓ Counting Numbers
- ✓ Preschooler Mathematics
- ✓ Behavioral Habit

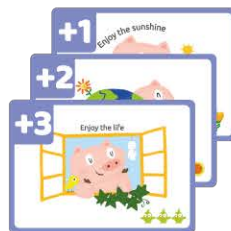
About Game

This is a lovely mathematics enlightenment game tiles. In order to be more suitable for preschool children to play, only 1-12 is set up, 4+ children can use this tile play directly to guess whose number is big or small. Of course, there is also a set of addition and subtraction tiles to add more fun and challenges to the game for 5+ children. Come and play the cute piggy counting!

Game Components



• Number Tile x 36



• Addition Tile x 7



• Subtraction Tile x 7

RULE

Basic Rules 4+ (See Pic-1)

- Shuffle all tiles evenly and stack them face down form a draw pile.
- Children take turns to draw a tile and place it in front of themselves, then start to compete which is the biggest number.
- If you turn to addition and subtraction tiles: continue to flip until you get a number card.
- The biggest number of children gets all the tiles placed in this turn. If the biggest number is even, the even players will compete for one more turn, and the second turn winner will get the all cards for the first and second turn.
- Calculate the sum of all the tile numbers in front of you, and the sum of the biggest child gets all the tiles played in this turn.



Game End

Flip over all game tiles, the player who gets most tiles wins.

Advanced Game Rule 5+ (See Pic-2)

- Shuffle the tiles (excluding the addition and subtraction tiles) and stack them face down form a draw pile.
- The children take turns to draw a tile with the number facing out and put it on their forehead. You can't peek at your own tile.
- Change tile: Everyone has one chance to decide whether to change the tile or not. If you need to change the tile, you can replace the tile on the forehead with one tile from the draw pile;
- Compete big or small numbers: Put all cards on forehead on table, the children with the biggest number get all the cards in this turn. If the biggest number is even, the even players will compete for one more turn, and the second turn winner will get the all cards for the first and second turn.



Game End

Flip over all game tiles, the player who collects most tiles wins.